# From a "service" SME to a disruptive SME

#### An "expert evaluator's "critical perspective

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#### Initial considerations (1/3):

- SME instrument was originally designed for SME's!
- Clearly, it has been widely adopted as a financing mechanism for startups!
- Highly competitive! MUST explain clearly:
  - Who you are (as an SME)
  - How you got where you are (what you do)
  - What makes you different (tacit knowledge etc)
  - What is the uniqueness of your product / offer
  - What is your capacity to deliver (team/resources)



#### Initial considerations (2/3):

Remember: It is an innovation instrument!!



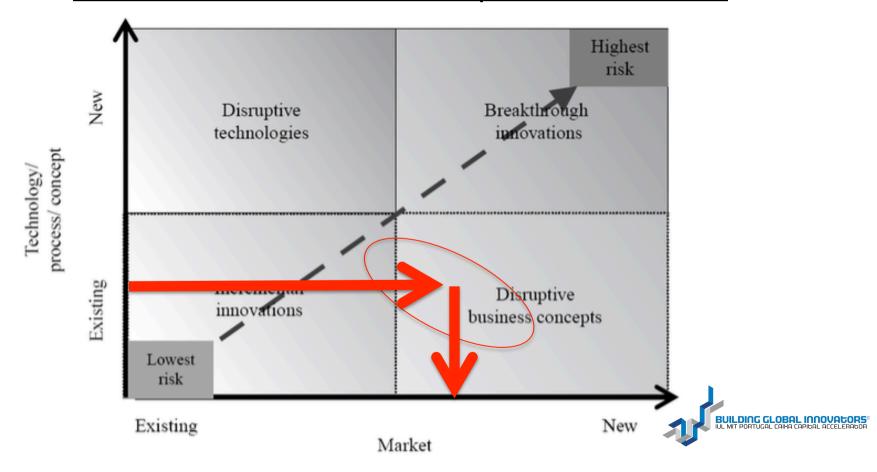


#### What do we mean by innovation in practice?

- **WHAT** = The **process** of turning research *outputs* (new discovery, tool, application) <u>into Commercial and/or Social Value</u>
  ✓ From voice tele-transmission -> Telephony
- > WHY = Objectives: Supporting and enabling the development and wider deployment of:
  - ✓ Innovative <u>Solutions</u>, new <u>Services</u>, working <u>methodologies</u>, production/delivery/business <u>models</u>, new dynamics to support innovative ecosystems/communities/stakeholders alliances
- HOW = Different types of Innovation:
  - ✓ Open Innovation, linear/non-linear innovation, incremental/radical in innovation, disruptive innovation, social innovation etc.
  - \* For each of them H2020 provides dedicated instruments

#### Initial considerations (3/3):

- There's many types of "innovation":
- SME & FTI focus is on Disruptive innovation!



# Typical aspects in the mind of an evaluator (1/3):

- Can their "knowledge&experience" be turned in to an (disruptive) innovation?
- What specific problem can they (SME) solve?
- Is the market big enough? Validation?
- Is there a clear business model? How can they "pa ckage" the offer and get to the market?
- Then it's all about "Execution", i.e. worth 98%:
  - Team (experience, skillset)
  - What prototypes do they need to design / test?
  - How can they fund these activities?
  - How do they protect the IP & business?
  - Partnerships complimentary assets), etc



# Typical aspects in the mind of an evaluator (2/3):

- New company to be founded (spinout) Who should be in the founding team? Skillset?
- Are they well connected? bringing key advisors and KOLs, partnerships, access to the market..
- Is there a (credible) Go to Market plan (mileston es, etc)?



# Drafting the proposal: some hints (1/3)

- Leverage trends & keywords (eg. unique selling proposition, competitive advantage)
- Impeccable presentation style (highlights, call o ut boxes)
- Always provide as much detailed information on your competitiors, the more, the more credible!
- Always size the market: Bottom up (avoid top down)



# Drafting the proposal: some hints (2/3)

- After writing each paragraph ask yourself:
   "what is the key point I am conveying here?"
- Ask yourself "so what?" Why is this important?
- Be incisive in the message, blurred communication underlines immaturity & insecurity
- You need to be "crystal clear":
  - In your stage of development (TRL)
  - TAM & SAM (the specific vertical you are after)
  - Traction (product, market), evidence (facts & numbers)



# Drafting the proposal: some hints (3/3)

#### **ALWAYS REMEMBER:**

- The evaluators job is to understand any potenti al and highlight your proposal weaknesses!!
- More sincerity on Risks identification, means that t you are more credible, not less (you know that you can fail and that it is hard!)



#### Definition: Disruptive innovation

Disruptive innovation encompasses any innovative concept, product and service that create new markets by applying new sets of

rules, values and models which ultimately disrupt and/or overtake existing markets by displacing earlier technologies, alliances and incumbents.



### Typical aspects in the mind of an evaluator: The LITMUS Test (1/3)

#### 1 - Does the idea have a disruptive potential?

- Is there a large population of people who historic
  -ally could not benefit from/consume the service
  /product, either for budget or access reasons?
- Would customers need to go to an inconvenient / centralised location to access the service / product?



### Typical aspects in the mind of an evaluator: The LITMUS Test (2/3)

- 2 Does the proposal (concept or project) have a low-end disruptive potential? (Mass adoption)
- Are there customers at the low-end of market willing to buy reasonably well performing but much cheaper products?
- Can we develop a Business Model allowing for attractive profits through discount prices?



### Typical aspects in the mind of an evaluator: The LITMUS Test (3/3)

3 - Is the idea disruptive with respect to all incumbents?

Would the idea/service/product be disruptive to some established companies but represent a sustaining improvement for others? (e.g. Internet retailers/Dells/Compaq...)



#### Initial considerations (4/5):

Case: <u>iPod (Apple)</u>

: Quality

.: Features

.: Style, Size

.: Packaging (feel)

.: Add-on Services (useability)

.: Warranties & Returns

.: Brand name



